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| **Year 6 Summer 2 – Quizzing** | | |
| **Key Images** | **Key Learning** | |
| |  |  | | --- | --- | | Create a quiz using 2Do It  Yourself |  | | Create a quiz using Text Toolkit |  | | Choose a question type in 2Quiz |  | | Create a concept map from a blank  or a template |  | | Create a blank database |  | | * To create a picture-based quiz for young children. * To learn how to use the question types within 2Quiz. * To explore the grammar quizzes. * To make a quiz that requires the player to search a database. | |
| **Key Vocabulary** | **Key Questions** |
| * Audience * Collaboration * Concept map * Database * Quiz | **What factors do you need to consider when creating a quiz?**  The intended audience; age and reading ability and interests.  The aim of the quiz; is it for fun like a game, or to make sure that the user has learnt something?  **Name three question types in 2Quiz?**   * Sequencing * Grouping and Sorting * Text based * Multiple-choice * Labelling   **Apart from the questions, what else does a quiz need to contain?**  A title screen and instructions for the user. Feedback for the user (some quizzes). Time limits (some quizzes)  Images for interest as well as part of the questions |



Reference to