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| **Year 4 Summer 1b – Animation** | | |
| **Key Images** | **Key Learning** | |
| |  |  |  | | --- | --- | --- | | Open, save and share animation. | |  | | Add or delete a frame from the animation. | |  | | Play the animation. | |  | | Switch onion skinning on or off. |  | | | Add a background picture to the animation. |  | | | Insert a photograph from a webcam into the animation. |  | | | Insert a sound file into the animation. |  | | | Number of frames in the animation. |  | | | * To discuss what makes a good animated film or cartoon. * To learn how animations are created by hand. * To find out how 2Animate can be created in a similar way using the computer. * To learn about onion skinning in animation. * To add backgrounds and sounds to animations. * To be introduced to ‘stop motion’ animation. * To share animation on the class display board and by blogging. | |
| **Key Vocabulary** | **Key Questions** |
| * Animation * Flipbook * Frame * Onion skinning * Background * Play * Sound * Stop motion * Video clip | **What is an animation?**  Animation is the process of giving the illusion of movement to drawings, models, or inanimate objects. Animated motion pictures and television shows are highly popular forms of entertainment.  **What is meant by onion skinning?**  Onion skinning is a 2D computer graphics term for a technique used in creating animated cartoons and editing movies to see several frames at once.  **What is meant by stop frame animation?**  Stop motion animation is a filming technique in which objects (such as clay models) are photographed in a series of slightly different positions so that the objects seem to move. |



Reference to